

# INTERIOR ARCHITECTURE AND DESIGN (B.I.A.D.)

The Interior Architecture and Design program is a four-year professional program that leads to a Bachelor of Interior Architecture and Design. Our mission is to serve as Idaho's only public, accredited, professional interior architecture and design program by providing a strong interdisciplinary design experience through a curriculum accredited by the Council for Interior Design Accreditation (CIDA), allied research, and outreach opportunities. We prepare our graduates to serve society through their professional and community work.

Due to the unique configuration and relationship between Architecture and Interior Architecture and Design, students in the Interior Architecture and Design program graduate with a major in Interior Architecture and Design and—with one additional course—a minor in Architecture. Students can also minor in other disciplines of their choice. Students have the option of completing seamless degrees in Interior Architecture and Design and Architecture over the period of seven years, thus graduating with a B.I.A.D. in Interior Architecture and Design and an M.Arch. in Architecture. Students must hold a minimum GPA of 2.50. A portfolio and transcript review will be conducted in the spring of the sophomore year. Results of the evaluation are made known to applicants in July.

Program permission is required for admittance into the following Architecture and Interior Architecture and Design studio courses. Students must also achieve a minimum grade of C in these courses to enroll in the next sequential studio course.

Code	Title	Hours
ARCH 253	Architectural Design I	4
IAD 152	Interior Architecture and Design I	3
IAD/ARCH 254	Architectural Design II	4
IAD 351	Interior Architecture and Design III	6
IAD 352	Interior Architecture and Design IV	6
IAD 451	Interior Architecture and Design V	6
IAD 452	Interior Architecture and Design VI	6

Required coursework includes the university requirements (see regulation J-3 (<https://catalog.uidaho.edu/general-requirements-academic-procedures/j-general-requirements-baccalaureate-degrees/>)) and:

Code	Title	Hours
ARCH 151	Introduction to the Built Environment	3
ARCH 154	Introduction to Architectural Graphics	3
ARCH 243	Media in Architecture	3
ARCH 253	Architectural Design I	4
ARCH 266	Materials and Methods	3
ARCH 385 or ARCH 386	Global History of Architecture Global History of Architecture II	3
ARCH 463	Principles of Environmental Building Design	4
ARCH 464	Environmental Building Performance	4
ARCH 475	Professional Practice	3
ART 100	Introduction to Art: Why Art Matters	3
ART 121	Integrated Design Process	3
COMM 101	Fundamentals of Oral Communication	3

IAD 151	Introduction to Interior Architecture and Design	3
IAD 152	Interior Architecture and Design I	3
IAD 231	Design Communication	2
IAD/ARCH 254	Architectural Design II	4
IAD 281	History of Interiors I	3
IAD 282	History of Interiors II	3
IAD 332	Furniture Design and Construction	4
IAD 344	Digital Tools for Interior Architecture and Design	3
IAD 351	Interior Architecture and Design III	6
IAD 352	Interior Architecture and Design IV	6
IAD 368	Materials for Health and Sustainability	3
IAD 400	Seminar	2
IAD 410	Capstone Proposal Development	2
IAD 443	Universal Design	3
IAD 451	Interior Architecture and Design V	6
IAD 452	Interior Architecture and Design VI	6

**Total Hours** 98

## Courses to total 124 credits for this degree

Fall Term 1	Hours
ARCH 151 Introduction to the Built Environment	3
IAD 151 Introduction to Interior Architecture and Design	3
ART 121 Integrated Design Process	3
ENGL 101 Writing and Rhetoric I	3
Social and Behavioral Ways of Knowing Course	3
<b>Hours</b>	<b>15</b>
<b>Spring Term 1</b>	
ARCH 154 Introduction to Architectural Graphics	3
IAD 152 Interior Architecture and Design I	3
ENGL 102 Writing and Rhetoric II	3
COMM 101 Fundamentals of Oral Communication	3
Mathematical Ways of Knowing Course	3
<b>Hours</b>	<b>15</b>
<b>Fall Term 2</b>	
IAD 231 Design Communication	2
IAD 281 History of Interiors I	3
ARCH 253 Architectural Design I	4
ARCH 266 Materials and Methods	3
ART 100 Introduction to Art: Why Art Matters	3
<b>Hours</b>	<b>15</b>
<b>Spring Term 2</b>	
ARCH 243 Media in Architecture	3
IAD 254 Architectural Design II	4
IAD 282 History of Interiors II	3
Social and Behavioral Ways of Knowing Course	3
Scientific Ways of Knowing Course	4
<b>Hours</b>	<b>17</b>
<b>Fall Term 3</b>	
IAD 344 Digital Tools for Interior Architecture and Design	3
IAD 351 Interior Architecture and Design III	6
IAD 368 Materials for Health and Sustainability	3
ARCH 463 Principles of Environmental Building Design	4
<b>Hours</b>	<b>16</b>
<b>Spring Term 3</b>	
IAD 332 Furniture Design and Construction	4
IAD 352 Interior Architecture and Design IV	6
IAD 443 Universal Design	3

## 2 Interior Architecture and Design (B.I.A.D.)

ARCH 464	Environmental Building Performance	4
<b>Hours</b>		<b>17</b>
<b>Fall Term 4</b>		
ARCH 385	Global History of Architecture	3
IAD 410	Capstone Proposal Development	2
IAD 451	Interior Architecture and Design V	6
Scientific Ways of Knowing Course		4
<b>Hours</b>		<b>15</b>
<b>Spring Term 4</b>		
IAD 452	Interior Architecture and Design VI	6
ARCH 386	Global History of Architecture II	3
ARCH 475	Professional Practice	3
IAD 400	Seminar	3
<b>Hours</b>		<b>15</b>
<b>Total Hours</b>		<b>125</b>

The degree map is a guide for the timely completion of your curricular requirements. Your academic advisor or department may be contacted for assistance in interpreting this map. This map is not reflective of your academic history or transcript and it is not official notification of completion of degree or certificate requirements. Please contact the Registrar's Office regarding your official degree/certificate completion status.

**1.a.** Student work demonstrates understanding and integration of knowledge concerning precedents, technology, graphic communication, global/cultural, social, economic, and environmental context; and urban and design theory that inform creative problem solving processes.

**1.b.** Students Identify, analyze, synthesize and apply information from a variety of sources and stakeholders to develop research based user centered comprehensive capstone design projects

**2.** Students employ all aspects of design process and design thinking to solve design problems through appropriate methods of inquiry, data collection, analysis, and contextually relevant creative, critical, strategic design problem solving and consideration.

**3.** Students communicate effectively using verbal, graphic, and writing skills.

**4.** Students address significant social, environmental, cultural and economic challenges posed by built and natural environments creatively and collaboratively.

**5.a.** Students engage Community Based and Service Learning problems and projects to understand and contribute to the value of interior design to society, environmental impact, and wellness. (Service Learning)

**5.b.** Students understand the specific roles and ethical and legal responsibilities of the interior design profession to protect the health, safety and welfare of the public.