

COLLEGE OF ART AND ARCHITECTURE

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The College of Art and Architecture was re-established in October 2005, by mandate of the State Board of Education, to bring together the accredited programs in art and design, architecture, landscape architecture, interior design, and virtual technology and design. All majors will be engaged in professionally accredited, studio-based programs through inspired teaching and individual attention, developing in each student their unique qualities and qualifications for success. The students will also be connected with communities and other "clients" to gain immediate experience addressing real-world problems, experience the rewards of making a difference, and be inspired to thrive in a world of change by being creative, collaborative leaders, within and outside their disciplines.

This combination of strong, accredited programs increases the resources available to students and brings together a community of scholars with a common dedication to a sustainable, high-quality physical environment. Additionally, this relationship promotes opportunities for integration and prepares students for the interdisciplinary nature of contemporary practice. The quality of these programs has earned the college an excellent and widespread reputation.

Aptitudes

Students likely to succeed in the design and visual arts are those with a serious purpose and willingness to work hard. Equally important is the ability to visualize in three dimensions. Students need to be creative, inquisitive, and able to effectively communicate both visually and verbally. Students should also value cultural and social diversity and be willing to learn in an interdisciplinary and cooperative manner. Some of the programs also require an ability and interest in the natural sciences and math.

Faculty

Faculty are key to the quality of the educational experience obtained through college programs. Combining the energies of a well-recognized, scholarly, and creative faculty with the innovative talents of experienced architects, artists, designers, and landscape architects, the college develops the skills of future professionals by preserving the balance between the theoretical and practical aspects in each of the programs represented. Within the design profession, focus is placed on the application of contemporary design issues with an emphasis on environmental responsibility and the role of history and culture in meeting the diverse needs of a global society.

Facilities

The College of Art and Architecture is housed in several buildings located in the very center of the university campus. These buildings are in close proximity to university classroom buildings, library, administrative offices, and recreational facilities. The Ridenbaugh Hall Gallery on campus and the Prichard Gallery in downtown Moscow are administered by the college and provide support to all college disciplines. There are also two facilities located in Boise: the Idaho Urban Research and Design Center (IURDC) and the Integrated Design Lab (IDL).

Fees

The State Board of Education has granted approval to charge a professional fee to all College of Art and Architecture students on a semester basis over and above general tuition and fees. This fee is used to directly support technology and computing for students and faculty, supplement operating budgets, hire temporary faculty, support the college's visual and design resource centers, cover professional accreditation costs, and partially support student field trips, clubs, and guest lecturers. See the "Fees and Expenses (<https://catalog.uidaho.edu/student-services/fees-expenses/>)" section of this catalog.

Preparation and Admission

A statement of undergraduate and graduate admission requirements is included in this catalog. Students who contemplate entering the College of Art and Architecture with advanced standing from a junior college or other institution should complete as many of the first year and sophomore requirements listed in the curricula as possible. Certain courses are prerequisites to many advanced courses, and their omission will delay graduation. Certain grade-point averages and other conditions are required for entering into particular programs in the college. See the preface to each curriculum.

Scholarships and Awards

Scholarships and awards are available to students and prospective students. See Student Financial Aid Services (<http://www.uidaho.edu/financialaid/>).

Visit the College of Art and Architecture (<http://www.uidaho.edu/caa/>) website or contact specific program administrators for more information.

University Requirements: See Regulation J (<https://catalog.uidaho.edu/general-requirements-academic-procedures/j-general-requirements-baccalaureate-degrees/>) for the all-university requirements for graduation.

College Requirements: See specific degree requirements within each program.

Upon registering for any course offered in this college, the student agrees that the program offering the course may retain work completed by the student. The program will make retained work available to the student for photographing.

Programs

There are six programs within the College of Art and Architecture:

- Architecture
- Interior Architecture and Design
- Art and Design
- Landscape Architecture
- Virtual Technology and Design
- Bioregional Planning and Community Design

Each program represents unique disciplines that are integrated throughout their curriculum, research and service mission.

Graduate Programs

Please refer to the specific programs.