COLLEGE OF ART AND ARCHITECTURE

Shauna Corry, Dean (AA 202 83844-2461; 208-885-5423).

The College of Art and Architecture was re-established in October 2005, by mandate of the State Board of Education, to bring together the accredited programs in art and design, architecture, landscape architecture, interior design, and virtual technology and design. All majors will be engaged in professionally accredited, studio-based programs through inspired teaching and individual attention, developing in each student their unique qualities and qualifications for success. The students will also be connected with communities and other "clients" to gain immediate experience addressing real-world problems, and the rewards of making a difference, and inspired to thrive in a world of change by being Creative, Collaborative Leaders, within and outside their disciplines.

This combination of strong, accredited programs increases the resources available to students, and brings together a community of scholars with a common dedication to a sustainable, high quality physical environment. Additionally, this relationship promotes opportunities for integration, and prepares students for the interdisciplinary nature of contemporary practice. The quality of these programs has earned the college an excellent and widespread reputation.

Aptitudes

Students likely to succeed in the design and visual arts are those with a serious purpose and willingness to work hard. Equally important is the ability to visualize in three dimensions. Students need to be creative, inquisitive, and be able to effectively communicate both visually and verbally. Students should also value cultural and social diversity and be willing to learn in an interdisciplinary and cooperative manner. Some of the programs also require an ability and interest in the natural sciences and math.

Faculty

Faculty are the key to the quality of the educational experience obtained through the college programs. Combining the energies of a well recognized, scholarly and creative faculty with the innovative talents of experienced architects, artists, designers, and landscape architects, the college develops the skills of future professionals by preserving the balance between the theoretical and practical aspects in each of the programs represented. Within the design professions focus is placed on the application of contemporary design issues with an emphasis on environmental responsibility and the role of history and culture in meeting the diverse needs of a global society.

Facilities

The College of Art and Architecture is housed in several buildings located in the very center of the university campus. These buildings are in close proximity to university classroom buildings, library, administrative offices, and recreational facilities. The Ridenbaugh Hall Gallery on campus and the Prichard Gallery in downtown Moscow are administered by the college and provide support to all college disciplines. There are also two facilities located in Boise: The Idaho Urban Research and Design Center (IURDC) and the Integrated Design Lab (IDL).

Fees

The State Board of Education has granted approval to charge a professional fee to all College of Art and Architecture students on a semester basis over and above general tuition and fees. This fee is used to directly support technology and computing for students and faculty, supplement operating budgets, hire temporary faculty, support the college's visual and design resource centers, cover professional accreditation costs, and partially support student field trips, clubs, and guest lecturers. See "Fees and Expenses (https://catalog.uidaho.edu/student-services/fees-expenses)" of this catalog.

Preparation and Admission

A statement of undergraduate and graduate admission requirements is included in this catalog. Students who contemplate entering the College of Art and Architecture with advanced standing from a junior college or other institution should complete as many of the first year and sophomore requirements listed in the curricula as possible. Certain courses are prerequisites to many advanced courses, and their omission will delay graduation. Certain grade-point averages and other conditions are required for entering into particular programs in the college. See the preface to each curriculum.

Scholarships and Awards

Scholarships and awards are available to students and prospective students.

See Student Financial Aid Services (http://www.uidaho.edu/financialaid).

Also, visit the College of Art and Architecture (http://www.uidaho.edu/caa) website or contact specific program administrators.

University Requirements . See Regulation J (https://catalog.uidaho.edu/general-requirements-academic-procedures/j-general-requirements-baccalaureate-degrees) for the all-university requirements for graduation.

College Requirements . See specific degree requirements within each program.

Upon registering for any course offered in this college, the student agrees that the program offering the course may retain work completed by the student. The program will make retained work available to the student for photographing.

Programs

There are six programs within the College of Art and Architecture:

• Architecture,
• Interior Design,
• Art and Design,
• Landscape Architecture,
• Virtual Technology and Design and
• Bioregional Planning and Community Design.

Each program represents unique disciplines that are integrated throughout their curriculum, research and service mission.

Graduate Programs

Please refer to the specific programs.

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*ALESSA, Lilian; 2013; Professor of Resilient Landscapes; Ph.D.; 1998; University of British Columbia.

*ANDERSON, John W; 2008; Associate Professor of Virtual Technology and Design; Interim Program Head, Virtual Technology & Design Program; M.S.; 2006; University of Idaho.

ANDERSON, Miranda S; 2007; Clinical Associate Professor of Interior Design; M.Arch.; 1999; University of Idaho.

*ARMPIEIST, Diane E; 2001; Associate Professor of Architecture; Affiliate Faculty of Landscape Architecture; M.Arch.; 1997; University of Oregon.

*AUSTIN, Gary; 1991; Professor of Landscape Architecture; M.L.A.; 1981; California State Polytechnic.

*AWWAD-RAFFERTY, Rula Z; 1998; Professor of Landscape Architecture; Program Head, Interior Design Program; Affiliate Associate Professor of Environmental Science; Ph.D.; 1995; Washington State University.

BIRD, Rayce C; 2015; Clinical Assistant Professor in Virtual Technology and Design; B.S.; 2011; University of Idaho.

*BREHM, Matthew T; 2006; Professor in Architecture; M.Arch.; 1998.

CARTER, Val G; 2012; Senior Instructor of Art and Design; M.F.A.; 1997; University of Arizona.

CARVER, Dwaine; 2015; Adjunct Faculty in Architecture; M.Des.; 1992; Harvard University.

*CLEVELEY, C. Brian; 1991; Senior Instructor of Virtual Technology and Design; Program Coordinator, Virtual Technology and Design; M.Arch.; 1986; University of Idaho.

*COOPER, Elizabeth L; 2015; Research Associate Professor of Architecture; Director, Integrated Design Lab, Art and Architecture; M.S.; 2012; University of Washington.

*CORRY, Shauna J; 2001; Associate Professor of Architecture; Interim Dean, College of Art and Architecture; Ph.D.; 2000; Washington State University.

*DOYLE, J. Casey; 2011; Associate Professor in Art and Design Program; M.F.A.; 2007; Ohio State University.

GAUTHIER, Jean-Marc F; 2016; Associate Professor in Virtual Technology and Design; M.P.S.; 1998; Tisch School of the Arts.

GOTTWALD, David J; 2016; Assistant Professor in Art and Design; M.F.A.; 2009; Academy of Art University.

*HAGLUND, Bruce T; 1982; Professor of Architecture; Affiliate Professor of Environmental Science; M.Arch.; 1982; University of Oregon.

HARRINGTON, Kyle I; 2016; Research Assistant Professor in Virtual Technology and Design; Affiliate Faculty in Bioinformatics and Computational Biology; Affiliate Faculty in Computer Science; Affiliate Faculty in Biological Engineering; Ph.D.; 2014; Brandeis University.

HOVERSTEN, Mark; 2007; Professor of Landscape Architecture; Ph.D.; 2013; Lincoln University.

*HU, Xiao; 2008; Associate Professor of Architecture; M.S.; 2003; University of Nebraska.

*ISENBARGER, Stacy; 2011; Associate Professor in Art and Design Program; M.F.A.; 2009; University of Georgia.

*KEIM-CAMPBELL, Delphine D; 1997; Associate Professor of Art and Design; M.F.A.; 1995; Kent State University.

LAUMATIA, Laura A; 2013; Adjunct Faculty of Bioregional Planning and Community Design; M.S.; 2009; University of Idaho.

LEICHLITER, Katrina J; 2015; Research Assistant Professor of Architecture; M.S.; 2009; University of Idaho.

LEW, Roger Thomas; 2016; Research Assistant Professor in Virtual Technology and Design, Ph.D.; 2014; University of Idaho.

Machlis, Sally; 1993; Professor Emerita of Art and Design.

*MARSHALL, Anne Lawrason; 1996; Professor of Architecture; Interim Program Coordinator, Architecture; M.Arch.; 1989; University of California Berkeley.

*MEAD, Philip G; 2002; Associate Professor of Architecture; M.A.; 1991; University of Texas.

*MONTOTO, Román; 2004; Professor in Architecture Program; M.Arch.; 1999; University of Wisconsin.

*POLAKIT, Kasama; 2014; Associate Professor of Architecture; Ph.D.; 2004; University of Melbourne.

ROWLEY, Roger H; 2005; Affiliate Assistant Professor of Art and Design; Director, Prichard Art Gallery; M.F.A.; 1992; SUNY at Buffalo.

*SCOTT, Elizabeth A; 2013; Associate Professor of Landscape Architecture; M.L.A.; 2005; University of Oregon.

*SIN, Raffaella; 2016; Assistant Professor in Landscape Architecture; Ph.D.; 2001; Universita degli Studi de Roma La Sapienza.

*SONNICHSEN, Michael R; 2014; Assistant Professor of Art and Design; M.F.A.; 2005; University of New Mexico.

*TEAL, Randall F; 2006; Associate Professor of Architecture; Program Head, Architecture; M.I.Arch.; 2000; University of Oregon.

THORNTON, Robert L; 2006; Lecturer in Architecture and Interior Design; B.Arch.; 1985; University of Idaho.

*TURNER-RAHMAN, Gregory; 2004; Associate Professor of Art and Design; Program Head, Virtual Technology and Design; Ph.D.; 2004; Washington State University.

WARNICK, Ned E; 2015; Adjunct Faculty in Architecture; M.Arch.; 1995; University of Oregon.